Change Requests

1. Experience for everything you kill/dig out
2. Making a market (auction house)
3. Value on the different items on the market – value on the items you sell. You are not getting full price.
4. Posting offer of items – auction wise.
5. Sign teleports (special places)
6. Warp (private places which you save yourself)
7. Making quests
8. Using fire against animals (maybe) – would be fun
9. Finding a wolf and make it your pet, where you put different modes, example aggressive mode.
10. #548 Lifesteal – when you hit something, you get life back
11. #2287 – issue with getting treasures
12. #594 If you right click, this is available – a command for disabling notifications.
13. #2271 – Fishing treasure is only available at rank 2 and above if rank 1 is set to 0
14. #1833 – Disable command tips
15. If you cut a tree, it will plant a new one automatically.
16. Abilities are locked at certain ranks and we cannot chose at what rank they unlock at.
17. As I'm aware the lucky perk increases the chance by 33.3%, we should be able to set this to an configurable amount.
18. Ability to add more than one repair material per item, as this would improve the functionality and compatibility with modded servers.
19. Grief protection
20. Add command to put whole inventory in the chest in 1 move
21. 21. Headshot (insta kill)